

ENTRY FORM



TEAM NAME :

MANAGER :

DATE ENTERED :

No.	Player Name	Category	pts
1		Batsman	
2		Batsman	
3		Batsman	
4		Batsman or All Rounder or Bowler	
5		Batsman or All Rounder or Bowler	
6		Batsman or All Rounder or Bowler	
7		Batsman or All Rounder or Bowler	
8		Wicket Keeper	
9		Bowler	
10		Bowler	
11		Bowler	
		TOTAL TEAM VALUE	

ENTER FANTASY CUP ?

LEAGUE ENTRY FEE

CUP ENTRY FEE

TOTAL ENTRY FEE

Rules

1. The league will run from Saturday 7th May to Saturday 10th September 2011.
2. All 1st, 2nd, 3rd XI and 4th XI league & cup matches during the above period will count. All matches are given equal weighting. Twenty20 and friendly matches will not count.
3. The entry fee is £5.00 per team. You may enter as many teams as you wish.
4. The opening date for entries is Tuesday 26th April. Entries will be accepted at any time until the end of May, **but** a team entered after the commencement of the Fantasy League will only start to earn points from the date it is entered.
5. Each team must consist of 11 players, to be chosen from the player pool. The total value of all the players in a team must not exceed **800** points.
6. Teams must be made up as follows :-

Batsman
 Batsman
 Batsman
 Batsman *or* All Rounder *or* Bowler
 Batsman *or* All Rounder *or* Bowler
 Batsman *or* All Rounder *or* Bowler
 Batsman *or* All Rounder *or* Bowler
 Wicket Keeper
 Bowler
 Bowler
 Bowler

7. Transfers will be allowed from the start of the season until the transfer deadline, which will be Tuesday 23rd August. A maximum of **eight** transfers may be made per team, provided that the total value of the team does not exceed 800 points at any time.
8. Other players may be added to the pool during the season, and can then be added to your team using the transfer system described above.

Points System

Points will be awarded as detailed below. Players can score points in any category, regardless of how they are classified in the player pool. (For example, a player classed as a batsman will still score points for any wickets he takes if he bowls.)

Batting

Every run scored 1 point
 Every boundary four scored 4 bonus points
 Every boundary six scored 6 bonus points
 Scoring a fifty 50 bonus points
 Scoring a century 100 bonus points
 Being not out 10 bonus points
 Being out for a duck minus 10 points

Bowling

Every wicket taken 20 points
 Taking 5 wickets in an innings 50 bonus points

Fielding / Wicket Keeping

Every catch taken 20 points (*includes catches taken as wicket keeper*)
 Every stumping made 20 points

